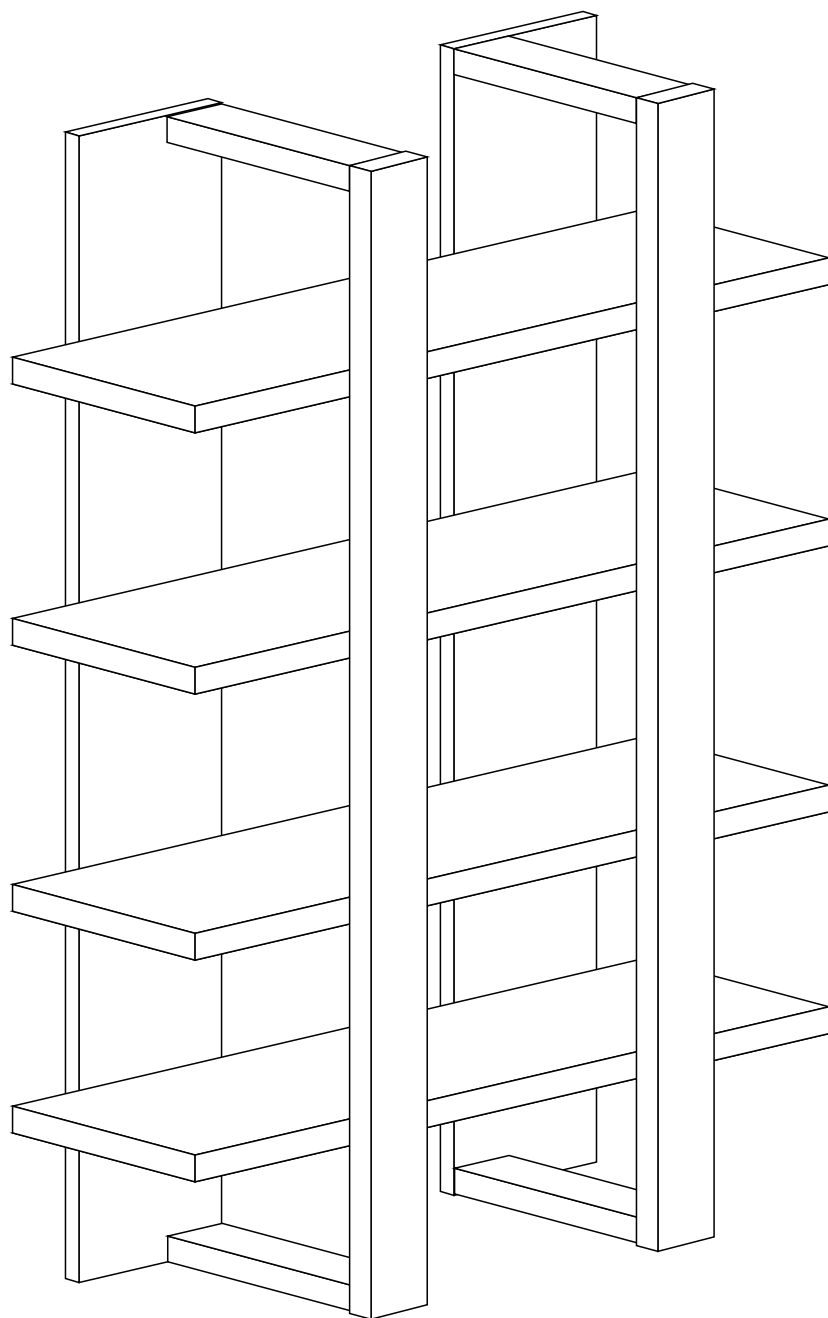




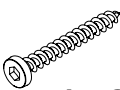
ax16



bx16



cx1



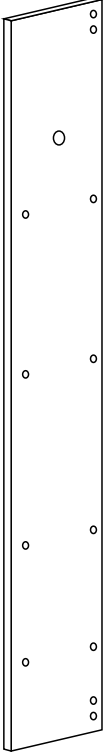
dx24



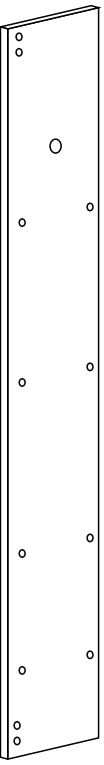
ex2



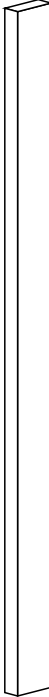
fx2



AX1



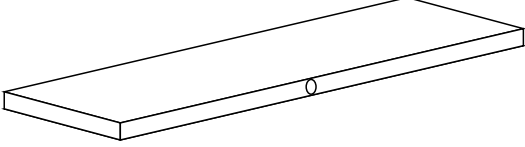
Bx1



Cx2

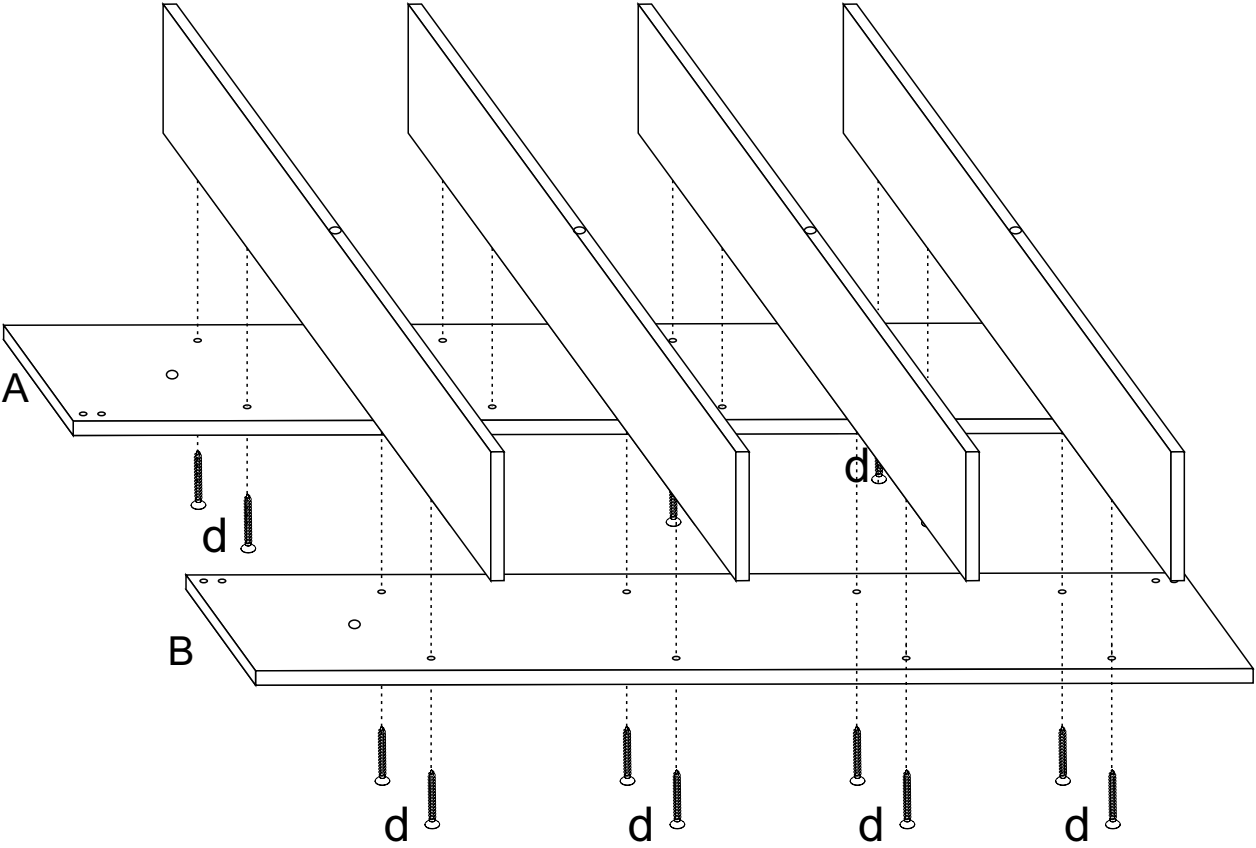


Dx4

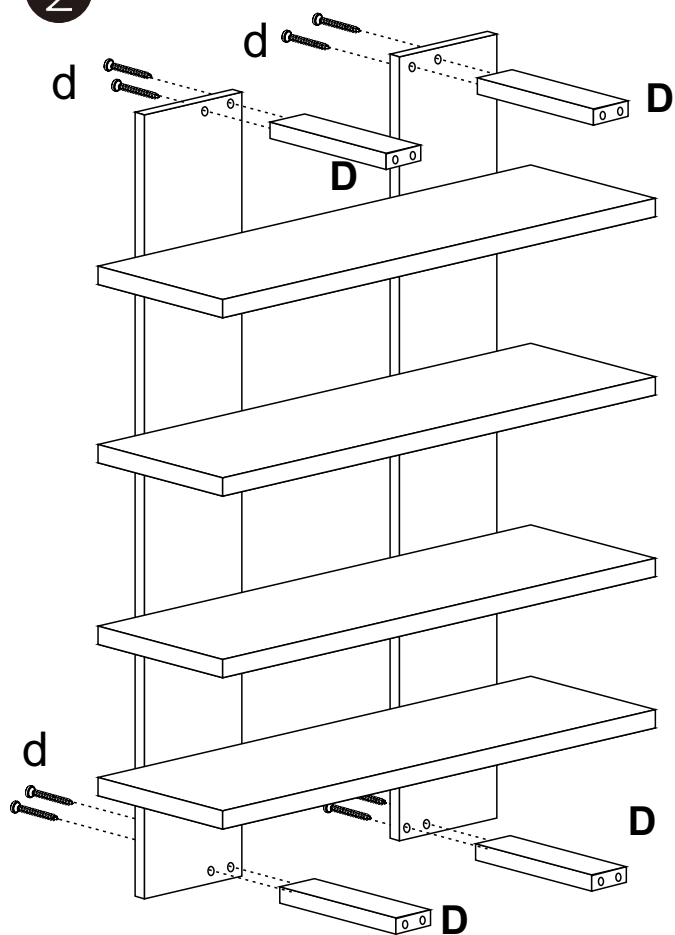


Ex4

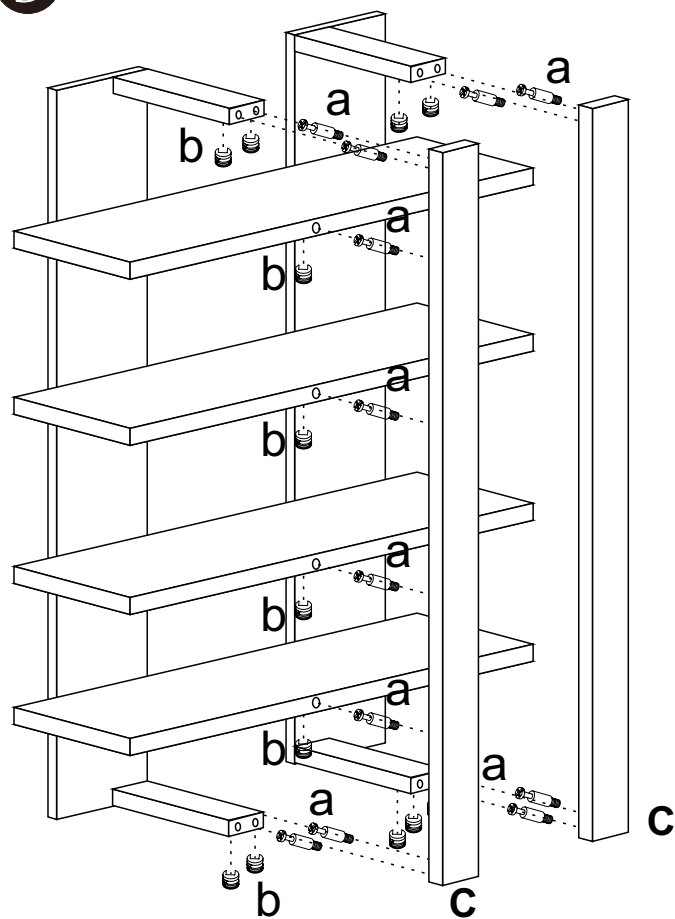
1



2



3



4

