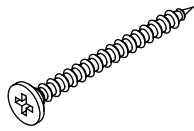
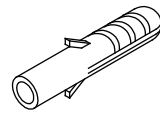


Ax1Pc / Mcx

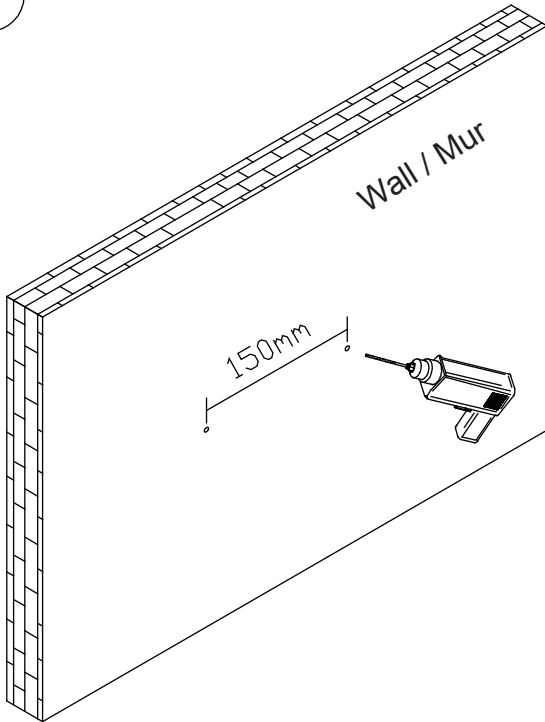


Bx2Pcs / Mcx

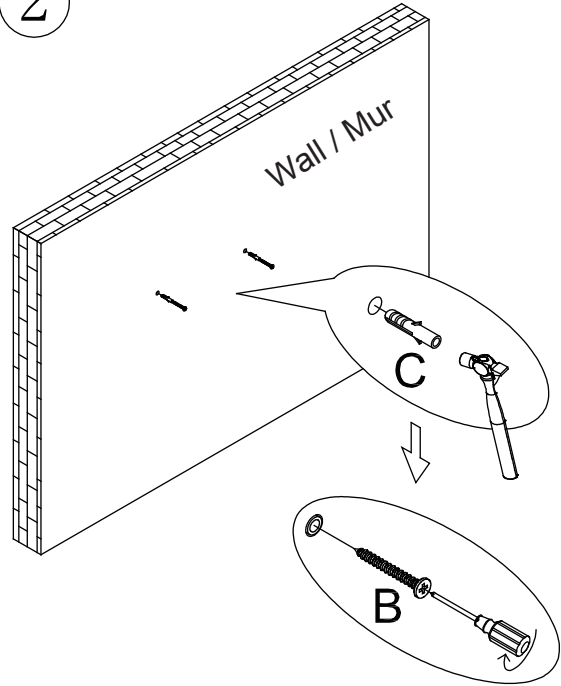


Cx2Pcs / Mcx

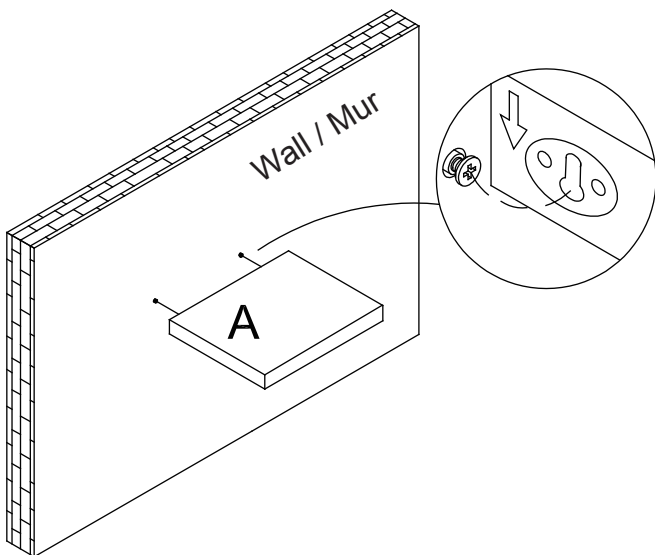
1



2



3



4

